

# Math 4997-3 Quiz 7: Due by 2021/10/14

## Exercises

1. Programming on paper (2 credits):

Write a program that squares all elements in a `std::vector<double>` and compute the sum of all elements using `hpx::for_loop`.

2. Definitions:

- (a) Explain Amdahl's Law  $S = \frac{1}{(1-P) + \frac{P}{N}}$ , where  $S$  is the speedup,  $P$  is the proportion of parallel code, and  $N$  the number of processors. (1 credit)
- (b) In the guest lecturer, the four horsemen of the apocalypse or the term SLOW was introduced. Write down each term one of the letters defines and explain the term. (1 credit)

## Programming exercise

1.  $N$ -body simulation: (1 credit)

The C++ standard library does not provide a nice way for range-based parallel for loops. HPX provides

```
hpx::for_loop(  
    hpx::parallel::execution::par,  
    0,  
    values.size(),  
    [](boost::uint64_t i)  
        {  
            std::cout << values[i] << std::endl;  
        }  
);
```

which makes it convenient to access several `std::vector` using an index. Rewrite the previous  $N$ -Body simulation using `hpx::for_loop` and the HPX's parallel algorithms.

2. Numerical integration (5 credits)

The trapezoidal rule can be used to approximate the definite integral

$$\int_a^b f(x) dx \approx \frac{h}{2} \sum_{k=1}^N (f(x_{k-1}) + f(x_k))$$

assuming a uniform grid in the interval  $[a, b]$  with the grid size  $h = \frac{b-a}{N}$ .

- (a) Use `hpx::future` and `hpx::async` compute the solution asynchronously. (1 credit)
- (b) Let the user define the number of threads and store all `hpx::future` in a `std::vector` and use `hpx::when_all` for synchronization. (1 credit)
- (c) Use the `.then()` method of a `hpx::future` to calculate the results and print the result. (1 credit)
- (d) HPX can launch a `hpx::for_loop` and return a `hpx::future`. Instead of calling `hpx::async` use the future from the `hpx::for_loop` to do the asynchronous programming. (2 credits)

Validate your implementations against the solution

$$\int_0^2 x^2 = \left. \frac{x^3}{3} \right|_0^2 = \frac{2^3}{3} - \frac{0^2}{3} = \frac{8}{3}.$$

This work is licensed under a Creative Commons "Attribution-NonCommercial-NoDerivatives 4.0 International" license.

